Momo's Harbor Expanded

Author:	Momo
Version:	3.0
Size:	26 MB
Category:	Improvements
Download:	www.moritz-peter.de

Description

This modification beautifies the harbor of the Imperial City, as well as the harbor in Anvil. There are new merchants, a tavern and a port office. If you want to travel by ship between the two harbors you had to speak with the local captain.

Installation

Copy the folders Meshes, Textures & Sounds and also the file MomosHarborExpandedEV.esp in your Oblivion data folder. Then activate the MomosHarborExpandedDV.esp in your Launcher.

Incompatibilities

This modification is incompatible with any other modifications that change the harbor of the Imperial City or the harbor of Anvil:

- Better Cities - IC Waterfront / Anvil
- Unique Landscapes: Imperial Isle

License

You are not allowed to use the models or textures in any other project.
Commercial usage is forbidden.
Hosting on other sites, as well as linking on GMod.com is forbidden.

Credits – Thank you all!

Koniption	for some nets
Mr_Siika	for some ships, boats, fishes and the washing meshes
Phitt	for some meshes of Mudwater
Bethesda Softworks	for Oblivion and the CS
Blenderfoundation	for creating Blender
NifTools	for creating Nifskope
Amorilia	for the Blender Nifscripts
Adobe	for creating Photoshop
Livi	for giving me Love and Freedome